Eribert Arevalo

Graphic Design and Media student at UNLV with a focus on typography, branding, and layout systems. Comfortable with print and pre-press workflows and eager to apply strong design fundamentals to general design or production work.

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Las Vegas, NV

Experience

Graphic Artist
AUG 2025–PRESENT

UNLV Involvement Center

- Design print and digital materials (posters, signage, social media) for campus events, plus occasional department requests.
- Apply UNLV brand guidelines independently to keep all materials on-brand.
- Produce materials ranging from single weekly assets to full branding packages for major campus events.

Apparel Designer
AUG 2025–JAN 2026

T-Shirt Diner

- Consulted with 20+ customers daily to conceptualize apparel graphics and generate digital mockups.
- Executed high-volume same-day design requests, turning around 20+ orders per shift with rapid iteration.
- Operated commercial printing equipment, maintaining tight color and placement accuracy across every run.

Book Manufacturing Associate
JUL 2024–MAY 2025

Amazon LLC

- Conducted quality-control inspections on print materials and lamination, maintaining consistent standards across high-volume daily output.
- Trusted with meeting daily production targets that multiple downstream departments depended on.

Education

B.S. in Graphic Design and Media
AUG 2022–MAY 2027

University of Nevada, Las Vegas

- Intro to UI/UX
- Advanced Graphic Design
- Web Design
- Typography III
- Design Methods and Research

Skills & Software

Design Software

- Illustrator
- Photoshop
- InDesign
- Premiere
- Figma
- VS Code
- Acrobat Pro

Core Disciplines

- UI/UX Design
- Typography
- Branding & Identity
- Layout & Grid Systems
- Print Production
- Color Theory
- Wireframing & Prototyping
- HTML/CSS

Apparel & Creative

- Digital & Physical Mockups
- Streetwear Concepts
- Visual Storytelling
- Concept Development

Languages

- English (Fluent)
- Spanish (Advanced)